



A card game by
Giannandrea Inchingolo

COMPONENTS

60 cards, 1 FIRST RESEARCHER token, this rulebook.

RULEBOOK

In Cosmo Hunters, 2 to 6 players will hunt and take pictures of several celestial objects like Nebulae, Galaxies and planets. To do so, however, players must have the right instruments (telescopes) since certain objects can be observed only with specific telescopes.

SETUP

1. Unveil the first **N cards** as indicated in the following table for the number of players:

players	2	3	4	5	6
cards	4	5	6	7	7

2. Choose randomly the first player and follow a clockwise turn order.

For 2-players game, check the changes at the end of the rulebook.

TURN ORDER

1. The first player select a card from the unveiled ones, applying the card effect if present, and put the **FIRST RESEARCHER token** on one of the remaining card.
2. Players continue to select cards accordingly to the clockwise turn order.
If someone selects the card with the FIRST RESEARCHER token on top, this player will become the first players for the next turn, otherwise the first player will remain the same of this turn
3. Discard any unselected card and unvail N new cards.

END GAME AND VICTORY

The game finishes whe it is not possible to unvail N new cards. Then players **calculate the point** as follow:

- Add all the points from the RADIO, INFRARED, ULTRAVIOLET, X-RAY, and GAMMA RAY cards if they have at least a telescope of the respective category.
- In case they have the **CRAB NEBULA cards of 3 different colors**, these earn **5 point** each.
- In case they have the **CENTAURUS A GALAXY cards of 3 different colors**, these earn **5 point** each.
- Players gain **1/3/5/8 points** if they have **1/2/3/4 PLANET cards**.
- Players gain **1/4/7/10 points** if they have **1/2/3/4 SATELLITE cards**.
- Add the points from the **RESEARCH** and **TECHNOLOGY** cards as reported on them.

Win the game who has more points. If there is a tie, the victory is shared.

2 PLAYERS GAME

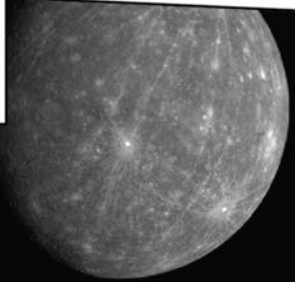
Do not use the FIRST RESEARCHER token. The turn order in this case is 1-2-2-1 for odd turn, and 2-1-1-2 for even turns.



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1 ■
3 ♣
5 ♠
8 ♣

VISIBLE

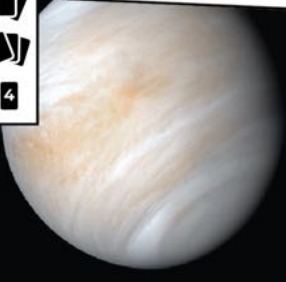


**Planet
MERCURY**

Get points for how many
PLANET cards you have

1 ■
3 ♣
5 ♠
8 ♣

VISIBLE



**Planet
VENUS**

Get points for how many
PLANET cards you have

1 ■
3 ♣
5 ♠
8 ♣

VISIBLE

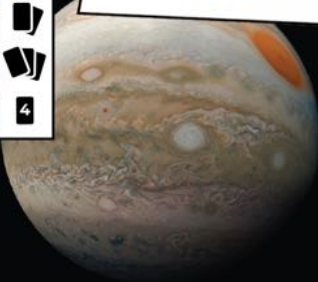


**Planet
MARS**

Get points for how many
PLANET cards you have

1 ■
3 ♣
5 ♠
8 ♣

VISIBLE



**Planet
JUPITER**

Get points for how many
PLANET cards you have

1 ■
3 ♣
5 ♠
8 ♣

VISIBLE

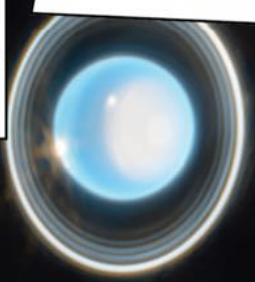


**Planet
SATURN**

Get points for how many
PLANET cards you have

1 ■
3 ♣
5 ♠
8 ♣

VISIBLE



**Planet
URANUS**

Get points for how many
PLANET cards you have

1 ■
3 ♣
5 ♠
8 ♣

VISIBLE



**Planet
NEPTUNE**

Get points for how many
PLANET cards you have

1 ■
3 ♣
5 ♠
8 ♣

VISIBLE



**Planet
EARTH**

Get points for how many
PLANET cards you have

1 ■
4 ♣
7 ♠
10 ♣

VISIBLE

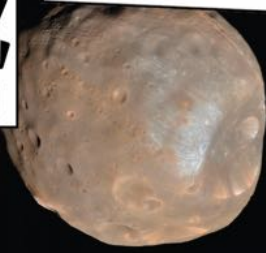


**Satellite
MOON**

Get points for how many
SATELLITE cards you have

1 
4 
7 
10 

VISIBLE

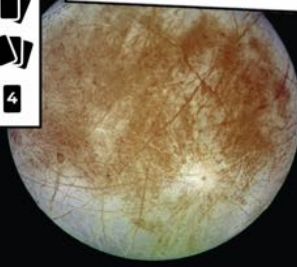


**Satellite
FOBOS**

Get points for how many
SATELLITE cards you have

1 
4 
7 
10 

VISIBLE



**Satellite
EUROPA**

Get points for how many
SATELLITE cards you have

1 
4 
7 
10 

VISIBLE



**Satellite
GANYMEDE**

Get points for how many
SATELLITE cards you have



RADIO



TELESCOPE

Change this telescope with an
opponent's telescope



RADIO



TELESCOPE

Change this telescope with an
opponent's observation card



RADIO



TELESCOPE

Immune to BAD
OBSERVATIONAL CONDITION
for this frequency

3

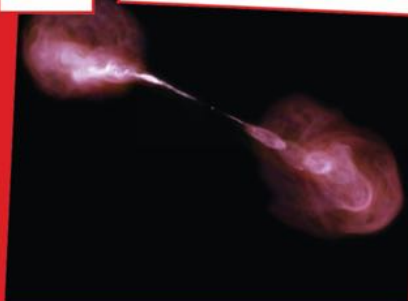
RADIO



**Galaxy
ANTENNAE**

3

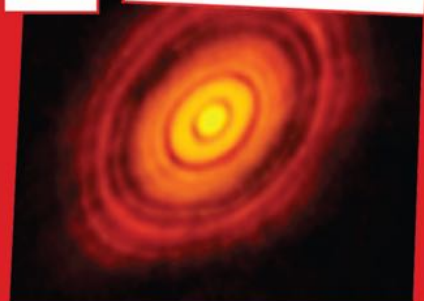
RADIO



**Galaxy
HERCULES**

3

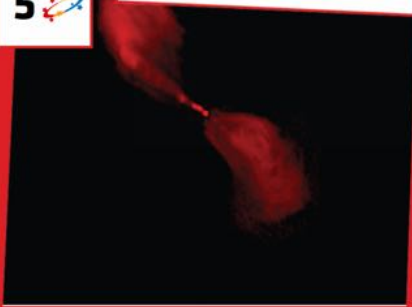
RADIO



**PROTOPLANETARY
DISK**

3
5

RADIO

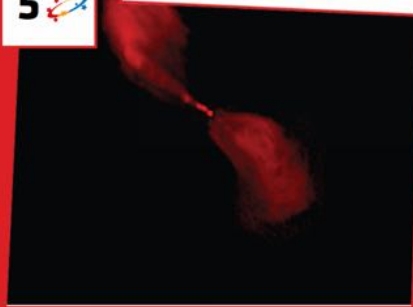


Galaxy
CENTAURUS A

5pt if you have 3 CENTAURUS A
GALAXY cards at different
frequencies

3
5

RADIO



Galaxy
CENTAURUS A

5pt if you have 3 CENTAURUS A
GALAXY cards at different
frequencies



INFRARED



TELESCOPE

Change this telescope with an
opponent's telescope



INFRARED

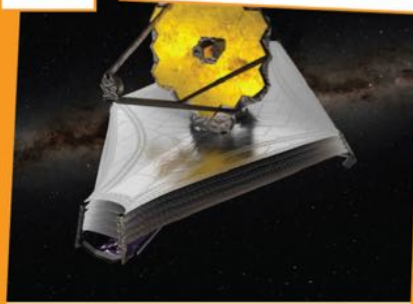


TELESCOPE

Change this telescope with an
opponent's observation card



INFRARED



TELESCOPE

Immune to BAD
OBSERVATIONAL CONDITION
for this frequency

3

INFRARED



Nebula

PILLARS OF CREATION

3
5

INFRARED



Nebula
CRAB

5pt if you have 3 CRAB NEBULA
cards at different frequencies

3
5

INFRARED



Nebula
CRAB

5pt if you have 3 CRAB NEBULA
cards at different frequencies

3
5

INFRARED



Galaxy
CENTAURUS A

5pt if you have 3 CENTAURUS A
GALAXY cards at different
frequencies

3
5

INFRARED



**Galaxy
CENTAURUS A**

5pt if you have 3 CENTAURUS A
GALAXY cards at different
frequencies



ULTRAVIOLET

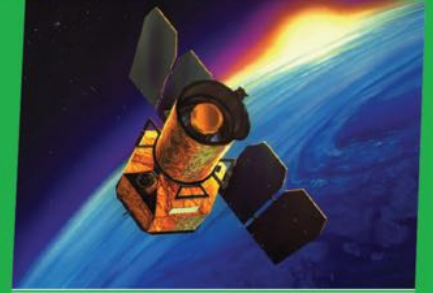


TELESCOPE

Change this telescope with an
opponent's telescope



ULTRAVIOLET



TELESCOPE

Change this telescope with an
opponent's observation card



ULTRAVIOLET

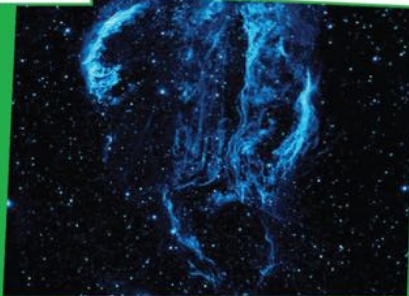


TELESCOPE

Immune to BAD
OBSERVATIONAL CONDITION
for this frequency

3

ULTRAVIOLET



**Nebula
SWAN**

3

ULTRAVIOLET



**Nebula
HELIX**

3

ULTRAVIOLET



**Galaxy
SOUTHERN PINWHEEL**

3

ULTRAVIOLET



**Nebula
CRAB**

5pt if you have 3 CRAB NEBULA
cards at different frequencies

3

ULTRAVIOLET



**Nebula
CRAB**

5pt if you have 3 CRAB NEBULA
cards at different frequencies



X-RAY



TELESCOPE

Change this telescope with an opponent's telescope



X-RAY



TELESCOPE

Change this telescope with an opponent's observation card



X-RAY

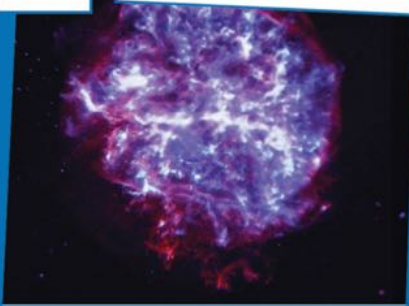


TELESCOPE

Immune to BAD OBSERVATIONAL CONDITION for this frequency

3

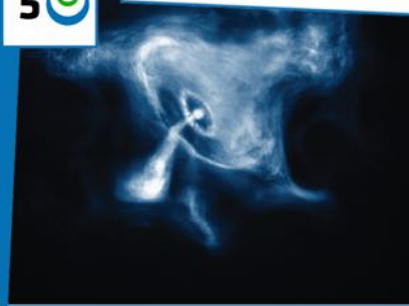
X-RAY



**Nebula
SUPERNOVA REMNANT**

3
5

X-RAY

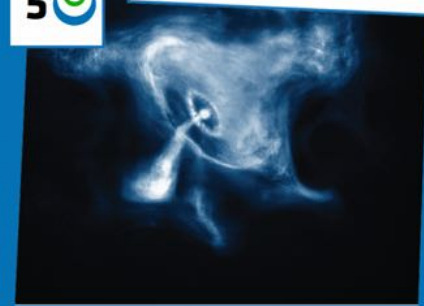


**Nebula
CRAB**

5pt if you have 3 CRAB NEBULA cards at different frequencies

3
5

X-RAY



**Nebula
CRAB**

5pt if you have 3 CRAB NEBULA cards at different frequencies

3

X-RAY



**Galaxy
CENTAURUS A**
5pt if you have 3 CENTAURUS A GALAXY cards at different frequencies

3
5

X-RAY



**Galaxy
CENTAURUS A**
5pt if you have 3 CENTAURUS A GALAXY cards at different frequencies



GAMMA RAY



TELESCOPE

Change this telescope with an opponent's telescope



GAMMA RAY

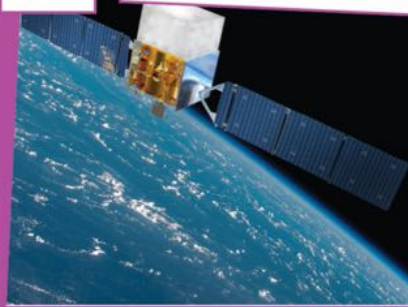


TELESCOPE

Change this telescope with an opponent's observation card



GAMMA RAY



TELESCOPE

Immune to BAD OBSERVATIONAL CONDITION for this frequency

3

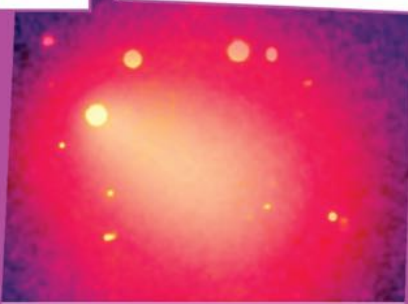
GAMMA RAY



Galaxy M31

3

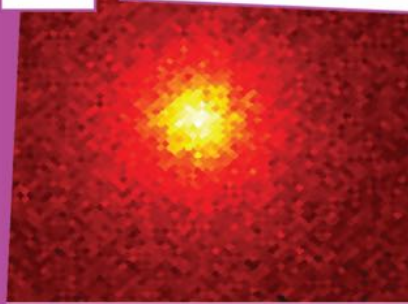
GAMMA RAY



Pulsar GEMINGA

3

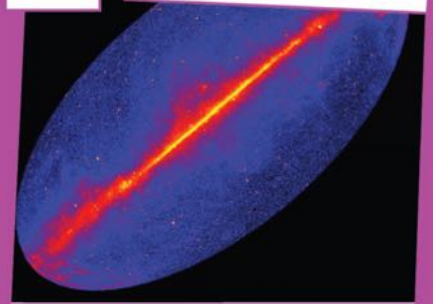
GAMMA RAY



Gamma radiation MOON

3

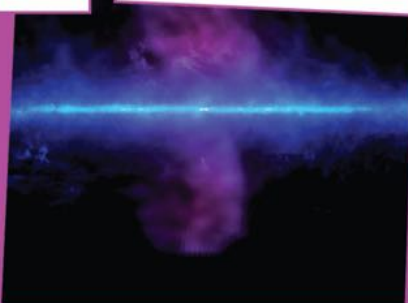
GAMMA RAY



Gamma radiation ALL SKY

3

GAMMA RAY



Milky Way FERMI BUBBLE



TECHNOLOGY



1pt for each TELESCOPE you have

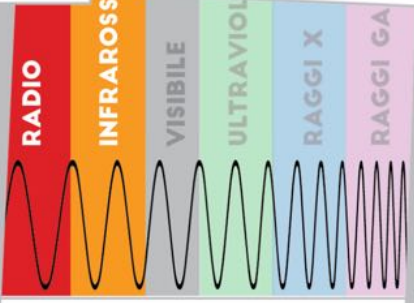


RESEARCH




HIGH FREQUENCY
5pt if you have the most ULTRAVIOLET, X-RAY, and GAMMA RAY cards

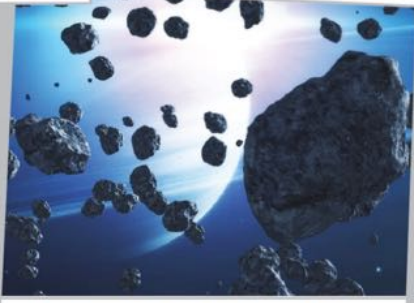
 **RESEARCH**



LOW FREQUENCY

3pt if you have the most RADIO and INFRARED cards

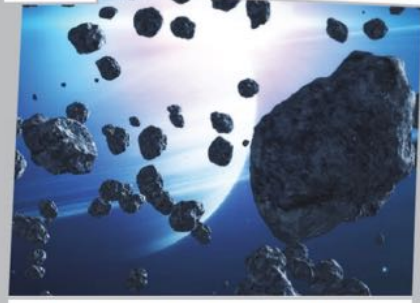
 **EVENT**



BAD OBSERVATIONAL CONDITION

Everyone discard 1 RADIO card

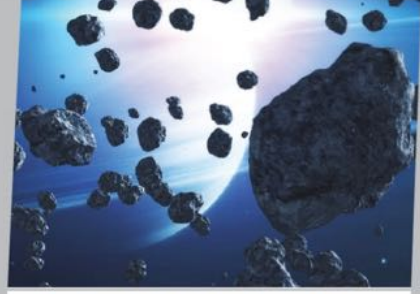
 **EVENT**



BAD OBSERVATIONAL CONDITION

Everyone discard 1 INFRARED card

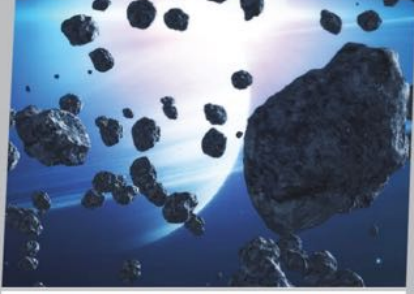
 **EVENT**



BAD OBSERVATIONAL CONDITION

Everyone discard 1 ULTRAVIOLET card

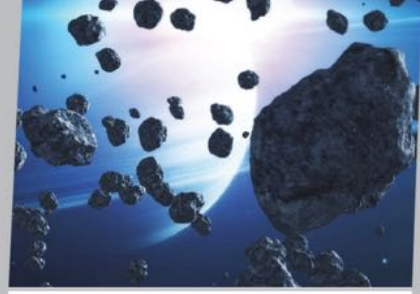
 **EVENT**



BAD OBSERVATIONAL CONDITION

Everyone discard 1 X-RAY card

 **EVENT**



BAD OBSERVATIONAL CONDITION

Everyone discard 1 GAMMA RAY card

